

Running Swiss Pairs with Bridgemates



SETTING UP

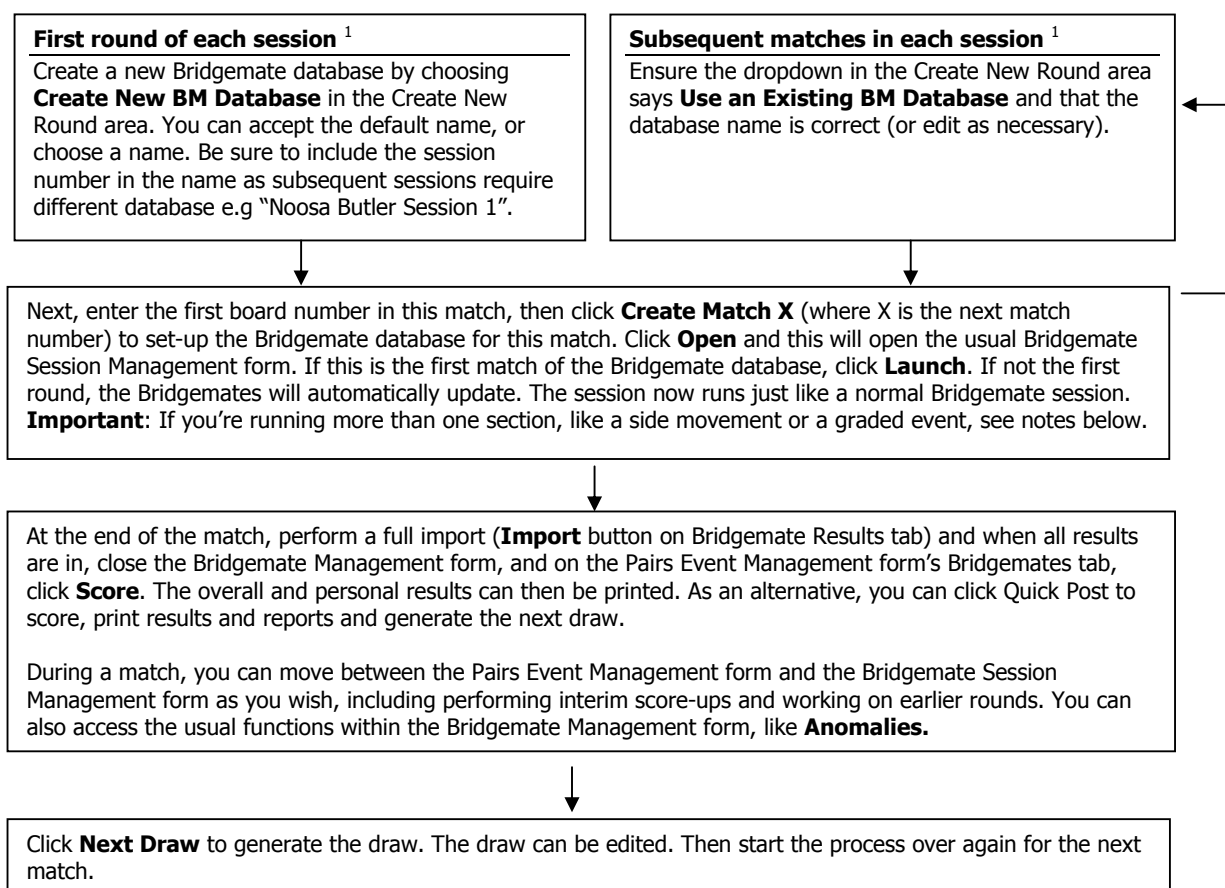
Set up the event: Create the event via the menu options *File / New Event with Bridgemates*, then *Swiss Pairs*, and fill in the required details on the Event Setup tab. To open an existing event, use the *File | Open Event* menu.

Enter the pair names: On the Pair Setup menu, create a new team with **New Pair**, and enter the details requested. Note the use of the accelerator keys (press **Alt** and the underlined letter on a button to fire it), and also that the **Enter** key moves through the fields – both these features allow you to set up the whole without using the mouse.

Sort the pairs: On the **Pair Seeding** tab, you can (a) seed the pairs by masterpoints and move pairs up and down (b) allocate pairs to categories (b) print and export the pair lists. You also need to print the 2 pre-determined draws (Round 1 and Round 2) from this page.

START THE EVENT

The whole event is run from the Bridgemate tab.



¹ Note – a session is one set of boards (e.g. unique numbers 1-36 or 1-28) Each different session needs a new Bridgemate database, but matches within a session can use the same database.

AT THE END OF THE EVENT

Masterpoints and Web Site Uploads are managed on those respective pages.

EVENTS WITH MULTIPLE SECTIONS

- **Where other sections are single session Mitchell/Howell etc:** After you've created and opened the Bridgemate management form for the main event, click **New Section**. This opens a new Bridgemate Session Setup form from which you can choose your movement type. Once all your sessions have been set up, click **Launch** on any one of them and this will launch the Bridgemates for all sections.
- **Where other sections are separate events e.g. graded pairs:** Each event is created under **New Event** as described above. Follow the process as for one event, but the only difference is that when creating Round 1 for the second and subsequent sections, choose **Use Existing BM Database**, and navigate to the one you created for your first event. After you've done this for all sections, click **Launch** on any one of the Bridgemate Session Management forms.

TROUBLE SHOOTING

You have accidentally closed Compscore2.

- Open Compscore2,
- Select *File / Open Event*.

(See below if you're also closed Bridgemate Control Software)



You have accidentally closed the Bridgemate Control Software.

- Re-open Compscore2 if necessary
- Open the Event as described above,
- Select the **Bridgemate** tab
- Open the match that is currently in progress
- When the Bridgemate Management form for that session opens,
 - click on the **Setup** tab,
 - then **Advanced**,
 - then the **Miscellaneous** tab,
 - then click **Launch**.

This will launch Bridgemate Control Software, and re-attach the Bridgemate database, without erasing any data. (Do NOT click Launch on the Setup tab – this will clear existing data from the Bridgemate database when it re-attaches.)

You have entered the wrong starting board number for a match:

- Close the Bridgemate Management form (if open),
- Close the Bridgemate Control Software (if open) ignoring any warnings,
- Delete the match in the Bridgemate Sessions dropdown.
- Then you can re-create it in the normal way, this time with the correct starting board number.3

You've forgotten to do a draw and the next round has started:

- Highlight the round that the draw is to be based on, and click Score. This will score up to that round, but future rounds will be ignored
- Print the draw and make any edits necessary.

You need to abandon Bridgemate scoring part way through an event:

Whenever you press **Calculate** on the Bridgemate tab, as well as rescoring the round or rounds, it generates results entries as though they were being entered manually. These are available on the **Scoring** tab. You can therefore revert to manually scoring at any time.

Note that it isn't possible to revert back to Bridgemate scoring once you have abandoned it.